PUZZLEBUILD

PATENT PENDING

PUZZLEBUILD™ is a game that increases the players' level of abstract thinking, pattern recognition, visualization skills, and attention to detail by creating puzzle shapes from modular components. The basic game uses tiles with dot designs to form letters and numbers.

Individual Game kit components:

- One puzzle pad
  Three sets of cards, one with 26 cards showing capital letters, one with 26 cards showing lower case letters, and one set of 10 cards showing single digit number cards
- 60 tiles printed with dot designs
- One bag to hold the tiles

Playing time: 20 minutes

Number of players: 1 - 8

How to Play

Each player has a single puzzle pad and draws a letter card from the letter card deck. The player with the highest letter in the alphabet starts the game.

If the players are beginning learners of the alphabet the letter cards are placed on the table face up. If players are more advanced the letter cards should be placed face down.

The first player draws a tile from the bag. If the tile is useful to create the player's letter it is placed in its place on the puzzle pad. If the tile is not useful it is placed on the table in the common area. The next player has the option of taking the tile off the table or drawing a new one from the bag.
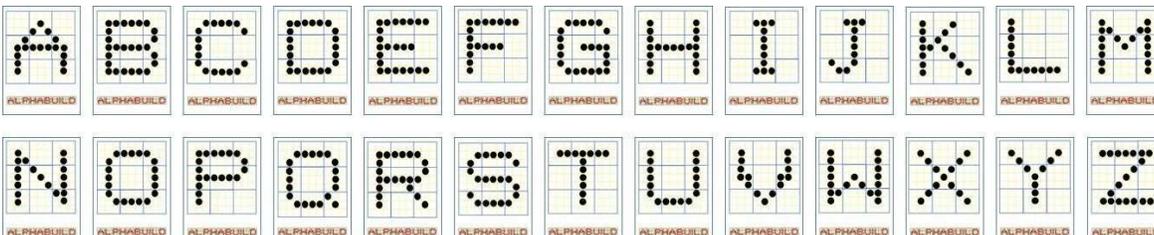
The game continues until one player finds all nine tiles for the letter puzzle on the letter card belonging to that player. That player is declared the winner.

The game may be played with two or even three letter cards per player or team of players following the same rules if a longer playtime is desired.

Game Variations

Multiple trays – allows individuals to form words in addition to letters

Timer – makes a game more challenging by placing a time limit on every turn.