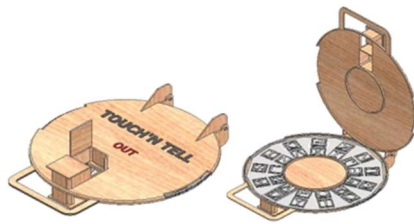


TOUCH N'TELL



Components:

The game consists of:

- Three discs
 - capital letters
 - lower case letters, and
 - ten single-digit numbers and 14 geometric shapes.

Each disc has on one face the features extruded outward of the surface and on the other side the features are extruded into the surface creating a cavity.

- One case that holds the disc
- Playbook with instructions

Playing time: 20 to 30 minutes

Number of players: 2 to 10

Ages: 6 to 10+

How to Play

Touch N'Tell™ is a tactile recognition game in which the players attempt to name the letters, the numbers, or the geometric shapes they touch on tiles without seeing them. The game has three sets of features placed on three discs. One set contains only the capital letters, one set has only lower case letters, and one set contains single digit numbers and the standard geometric shapes. Each disc has on one side the outward extruded figures while the recessed figures and are on the opposite side.

The players use their fingertips to feel inside the opening on one of the sides of the case, without seeing it, and name what feature is on it.

There are two levels of difficulty. The introductory level uses only the outward extruded figures while the recessed figures are used for more advanced play where a higher level of sensitivity is required. This game improves abstract thinking, mental visualization, pattern recognition, and attention to details.

Game Variations

The game may be expanded to word games with the players allowed to use only the letters properly identified.



3D LoneStar, LLC

info@3DLoneStar.com

www.3DLoneStar.com